

**NIRMA University**  
**Institute of Architecture and Planning**  
**Bachelor of Architecture**  
**Semester-II**

<b>L</b>	<b>W</b>	<b>S</b>	<b>C</b>
<b>2</b>	<b>2</b>	<b>-</b>	<b>3</b>

<b>Course Code</b>	<b>2AR264</b>
<b>Course Title</b>	<b>Architectural Graphic Skills &amp; Representation–II</b>

**Course Learning Outcomes (CLO):**

At the end of the course, students will be able to –

- Learn various techniques to represent an idea 3-dimensionally making use of the concept of sciography and perspective.
- Maximize the skills of visualization and learn to utilize them to represent basic form and space.

**Syllabus: 15 weeks (4 hours/week)**

**Total Teaching hours: 60 Hr**

<b>Unit No.</b>	<b>Syllabus: Topic</b>	<b>Sub Topic</b>	<b>Teaching hours:</b>
1	Sciography	<ul style="list-style-type: none"> <li>• On Flat Surfaces (horizontal, vertical and inclined surfaces)</li> <li>• On Curved Surfaces</li> <li>• Sciography of Architectural Elements (Walls, Steps, Roof etc..)</li> </ul>	24 hours
2	Perspective	<ul style="list-style-type: none"> <li>• Perspective drawing as representation tool</li> <li>• Different Types of Perspective Drawings and it's applications</li> <li>• One Point Perspective</li> <li>• Two Point Perspective</li> <li>• Perspective Views of forms and Spaces</li> </ul>	24 hours
3	Allied Techniques (Part 2 of 2)	<ul style="list-style-type: none"> <li>• Visualization Software (Sketch-UP, Rhino or equivalents)</li> <li>• Model Making</li> <li>• Various free hand sketching exercises to strengthen visualization and representation.</li> </ul>	12 hours

**Suggested Readings:**

1. Bennett, W. I. (1931). *Architectural graphics. Elements of descriptive geometry, shades and shadows, perspective*. Ann Arbor, MI: G. Wahr.
2. Bhatt, N. D. (2014). *Engineering Drawing: Plane and Solid Geometry*. Anand: Charotar Publishing House Pvt.
3. Ching, F. D. (2015). *Architectural graphics*. Hoboken: John Wiley & Sons.
4. Ching, F. D., & Juroszek, S. P. (2018). *Design drawing*. Hoboken, NJ: John Wiley & Sons.
5. Chopra, A., Town, L., & Pichereau, C. (2013). *Introduction to Google Sketchup*. New York: Wiley.
6. Cooper, D. (2007). *Drawing and perceiving: Life drawing for students of architecture and design*. Hoboken: Wiley.
7. Donley, M., & Sonder, N. (2016). *SketchUp & LayOut for architecture: The step-by-step workflow of Nick Sonder*. Bristol, RI: Bizfound.
8. Helsel, J. D. (2007). *Engineering drawing and design*. Place of publication not identified: Glencoe Mcgraw-Hill Post.
9. Metzger, P. W. (2007). *The Art of Perspective: The Ultimate Guide for Artists in Every Medium*. North Light Books.