NIRMA UNIVERSITY <u>Communication Design Programme</u> Bachelor of Design, Department of Design Year II, Semester III

L	Т	Р	С
		4.5	3

Course Code	DSK214
Course Title	Introduction to Graphic Software I
Credits	3
Teaching hours:	67.5 hours

Course Learning Outcomes (CLO):

At the end of the course the students will:

- 1. Work proficiently with Graphic software currently in use in the Industry
- 2. Use advanced software for visual ideation, image creation and presentations
- 3. Be skillful in image editing and image enhancement

Syllabus:

The course will focus on presentation and graphic software such as Microsoft Office's Power Point Presentation, Adobe Suite's Photoshop, Illustrator & InDesign

- Introduction to various Software & its applications in Industry
- Introduction to various tool/commands and its versatility for purpose at hand
- Practical applications of Tools & Commands
- Creative visualization of layouts with text and images
- Creative Image creation

Suggested Readings:

- 1. Adobe CC Classroom in a Book: 7 Books
- 2. The Adobe Photoshop CC Book for Digital Photographers 2017, Scott Kelby
- 3. Presentation Zen Design: Simple Design Principles and Techniques to Enhance Your Presentations, Garr Reynolds
- 4. Slide:ology: The Art and Science of Presentation Design, Nancy Duarte

w.e.f. Academic year _2018 and onwards Key: L= Lecture, T= Tutorial, P= Practical, C= Credits