a portfolio

portfolio

vivek dave

content

VALORANT DISPLAYS

This was a personal project based on the game Valorant where certain fan favourite characters in a wallpaper display. The display is based on their ingame quirks and their visual language.

The displays created are all original. The displays were created using the process of photobashing and a hint of typography to make the displays look dynamic. After finishing the composition I colourgraded the displays to enhance the colours.

content

CHARACTER DISPLAYS

display banner

viper display

(made using Adobe Indesign, Adobe Lightroom)

1920x1080 resolution (wallpaper)

raze display

(made using Adobe Photoshop, Adobe Lightroom)

1920x1080 resolution (wallpaper)

pheonix display
(made using Adobe Photoshop, Adobe Lightroom)

1920x1080 resolution (wallpaper)

sova display
(made using Adobe Photoshop, Adobe Lightroom)

1920x1080 resolution (wallpaper)

CHARACTER DESIGN

This project was a part of a character design workshop. The project was to select any creature from the wild and build a character out of it. I have selected the insect green locust which falls under the same family as grass hoppers.

I followed a systematic process of specimen study, character ideations, character poses, character outfit, colour variations and then eventually the final artwork. I used the technique of photorealistic rendering where I used a lot of blending methods to play around with the final look of the character.
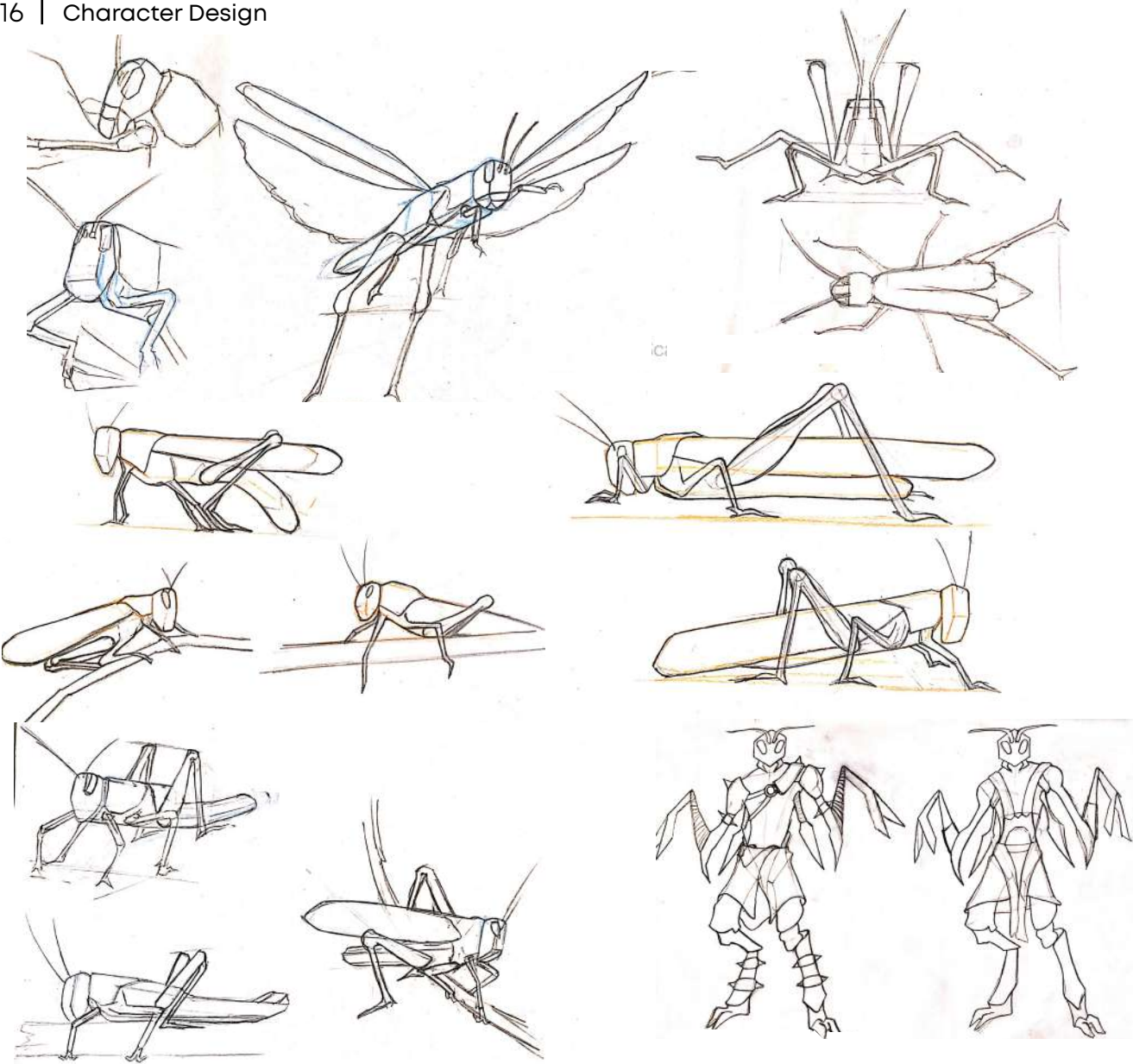
After the render, I moved on to creating a backdrop for the character. Since my character was an antagonist, I used a dark portrayal method with hints of devastation left behind in the background. I added the dusty effect with a motion blur to capture the impact the character has on this world upon striking its attack.

content

concept ideations

GENERAL PYRGO

This was a character concept board I created to display the journey of this character design work. It shows the work from begining stage till the very end outcome. This concept board consists of the specimen study, moodboard, character explorations,colour prototype and the photorealistic render.

colour prototypes

concept board

WEBSITE DESIGN

The project was to create an experimental portfolio website to display my work to the design community. I have used a loud and typographic visual style. I used a wide font and a bright blue colour to portray my personality.
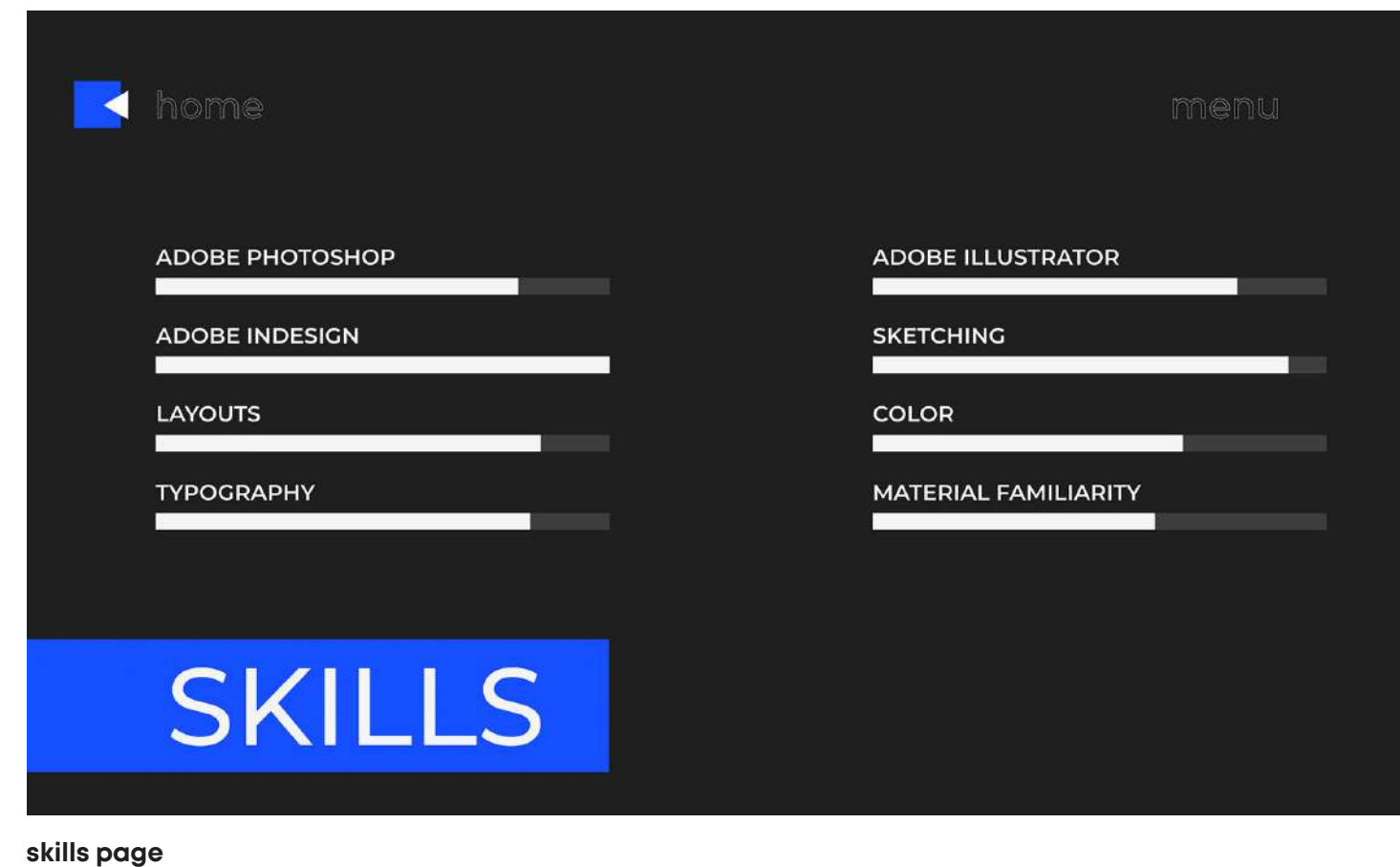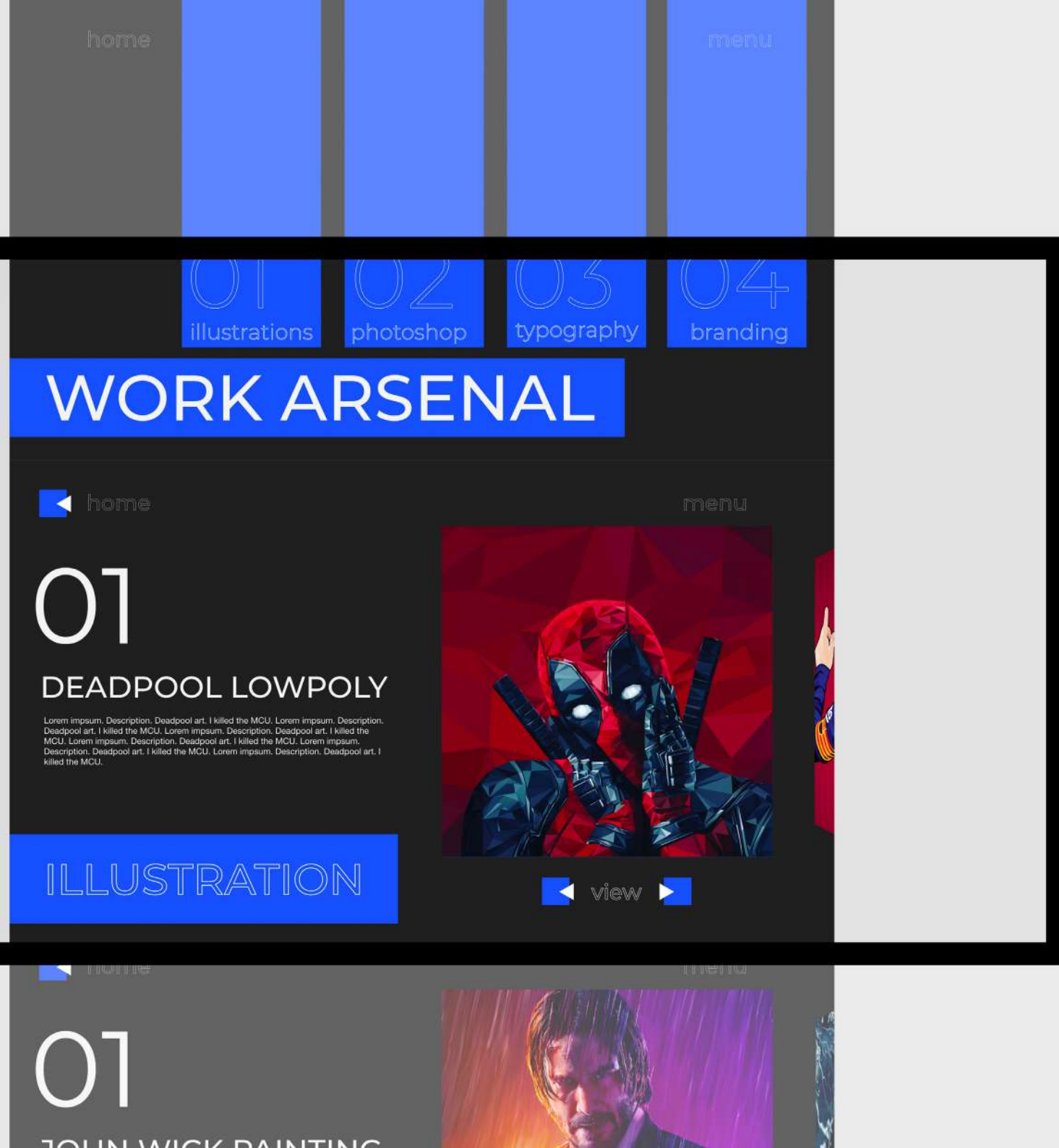
I used of micro animations and hover effects to add an element of interest. The visual design throughout the website is simple. It was made on Adobe XD. The time taken to make this website was 2-3 weeks.

content

all pages

about page

work pages

skills page

RMC BRANDING

It is a Logo designed for the client of the project, Rishabh Mohan Chaterjee. The assignment was to make a logo for the client about one of the dominant traits which in this case is logical.

I have used isometric grids to give the visual a three-dimensionality to portray the strength of the client's logical arguments.

I have stacked all the letter forms to show that behind every action there is a strong logic and argument that supports his perspective. The deeper the conversation, the stronger the logic behind the argument. I also tried to portray

the closeness between the letter forms using the Gestalt Law of closure to portray that all the arguments are closely related to each other to make sense and give strength to his perspective and the closure effect connotes the mind gaps filled by the logical reasonings.
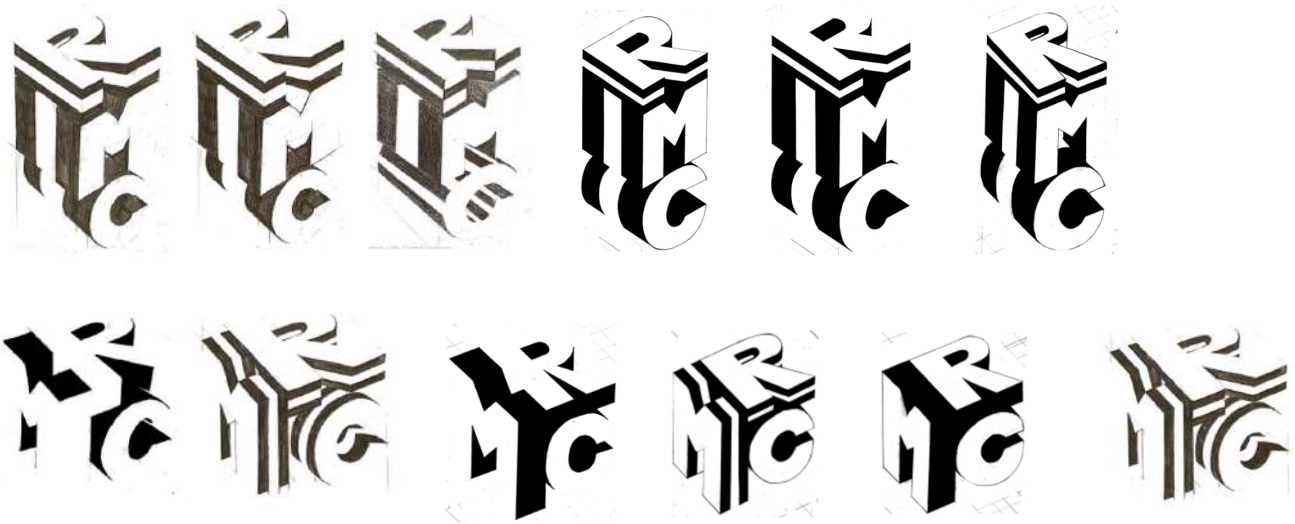
The colours chosen for the logo are shades of red. I have used it in three different shades to give depth to my form to emphasize its three-dimensionality so that the essence of the main monogram stays intact. The Colour black has been used for the text of the logo to show a strong contrast and give equal visual balance.
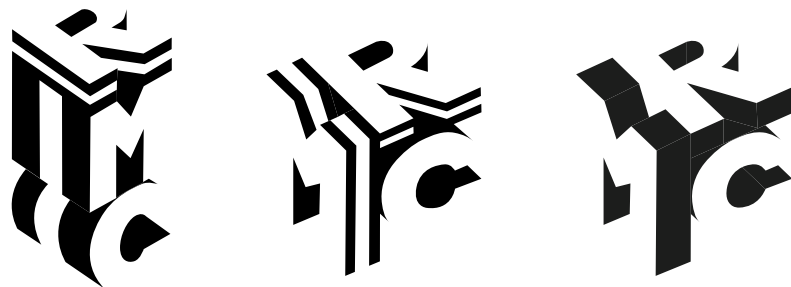
content

Initial sketches

Digital Monogram

concept ideations

Combination Mark Ideations

Colour explorations

logo ideations

final logo

RISHABH MOHAN CHATERJEE

| ca3e4c | 922c2d | 532322 | 343434 |

stationary

DRONE BRANDING

content

This project was a part of the Identity Design course in which we created an identity for our client's dream company. The dream company is a video game developing studio. The company will be hiring people with varied skill sets and also keep people on commission for producing video games.

This company would also commission artists and other freelance designers to work on projects. For example, artists will be required to create character designs, weapons designs and other objects in the game.

The visual language has been adapted by a male bee (drone). The bee's only purpose is to reproduce and contribute to new offsprings.

DRONE is an abbreviation for Draft One. This means each game released by the studio is a more improved version of its previous game. The studio's role is to act as a drone in the game development industry and produce new and high quality games for its audiences.

colour values

| f8c745 | 2c2c2c | 000000 |
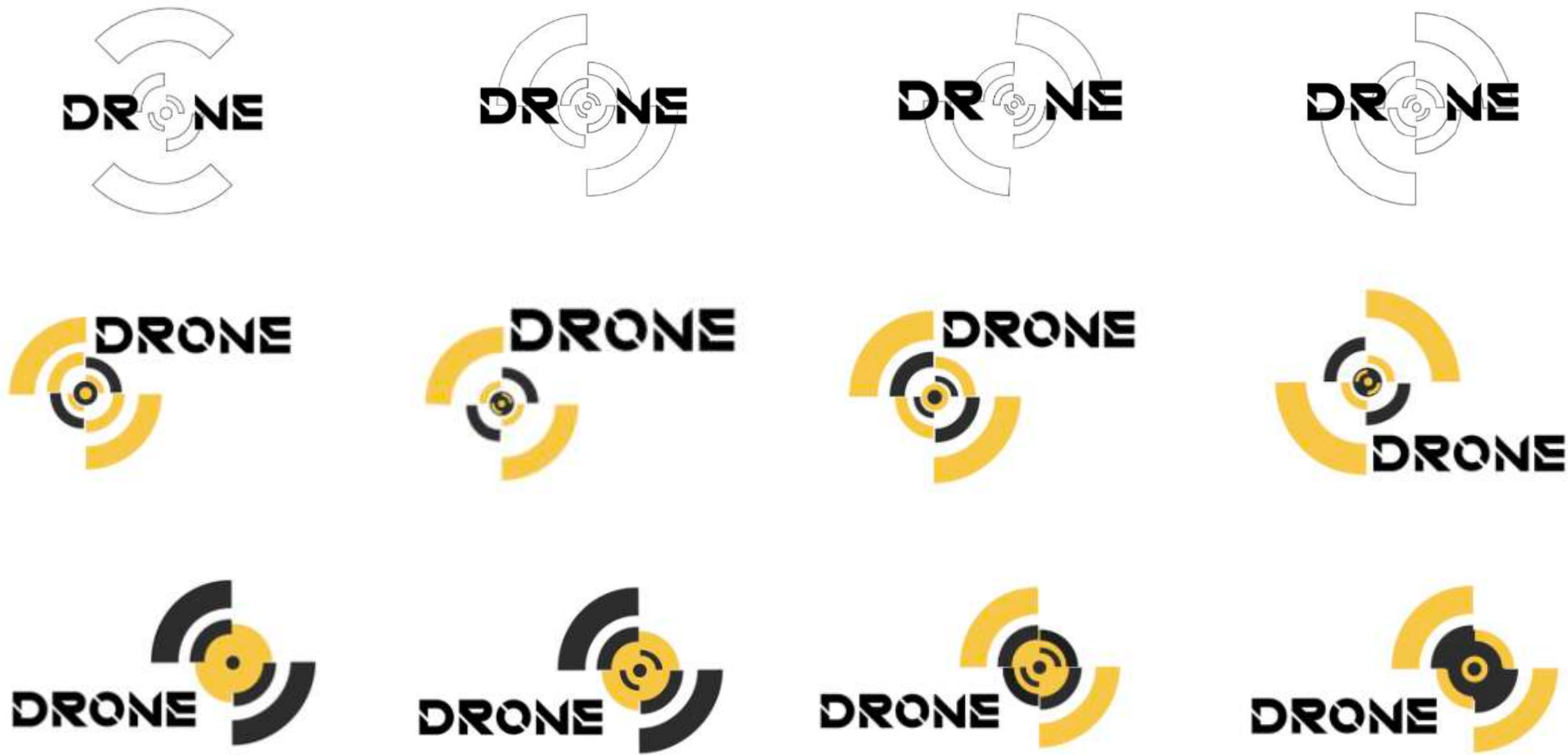
concept ideations

These packages display the visual language of the brand. This creates a recall value for the brand. The language helps the brand stand out from its competitors and makes it easily noticeable to the audience.

packaging

event tags

stickers

casing/ files

keychains

DIGITAL ART

These were a few personal projects where I explored the softwares to understand their functionalities. I have created artworks like digital paintings, vector arts, low poly arts and wpap arts. These were the few works that helped me grow in terms of my design skill set as I started my digital art journey on this note.

These were a few of the projects that helped me gain the experience and the hang of the software I use for my big major projects today. The projects I worked on are fan arts that were displayed on my Instagram art page El.artron and my behance portfolio page.

instagram   @El.artron
behance   www.behance.net/vivekdave0512

content

venom digital painting

digital painting

john wick

(made using Adobe Photoshop)

wpap art

harry potter

kabir singh

(made using Adobe Illustrator)

lowpoly art

deadpool (made using Adobe Illustrator)

vector art

lionel messi (made using Adobe Illustrator)

contact

+91 8454912731

email id

vivekdave0512@gmail.com

behance

www.behance.net/vivekdave0512

linked in

linkedin.com/in/vivekdave25