NIRMA UNIVERSITY

Institute:	Institute of Technology
Name of Programme:	B.Tech. (CSE), Integrated B.Tech.(CSE)-MBA
Course Code:	3CS503ME24
Course Title:	Advanced Java
Course Type:	Department Elective-I
Year of Introduction:	2024-25

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Course Learning Outcomes (CLO):

At the end of the course, students will be able to -

- 1. interpret the basics of Java technologies (BL2)
- 2. apply the concepts of Java technologies to design console based, GUI based and web-based applications (BL3)
- 3. develop applications using various Java frameworks (BL6)
- 4. design multi-tier and enterprise-level Java applications (BL6)

Unit	Contents	Teaching Hours (Total 45)
Unit-I	Introduction to Swing: Basics of Swing, Key Swing Features, Components and Containers, Event Handling, Various Swing components, Writing Swing Application, Database access	10
Unit-II	Java database Programming: Basics of Java database, JDBC, Different Types of Drivers of JDBC	03
Unit-III	Java Servlet Programming: Servlet: Basics of Servlet, Types of Servlets, Servlet Life Cycle, Form data processing, HTTP request, HTTP response, Servlet init parameters, ServletRequest, Servlet Collaboration, ServletConfig, ServletContext, Attribute, Session Tracking, Filter, Exception Handling, Database Handling	08
Unit-IV	Java Server Pages (JSP): Basics of JSP, Life cycle of JSP, Scripting elements, Implicit Objects, Directive Elements, JSP actions: include and forward, HTTP Status Codes, Form data processing, Session Tracking, Filter, Page redirection, Auto refresh, Database Handling	08
Unit-V	Java Web Framework— Spring: Overview of Spring, Spring Architecture, bean basics and life cycle, Dependency Injection, XML Configuration on Spring, Event handling in Spring, Aspect — oriented Spring, Managing Database, Managing Transaction	10
Unit-VI	Introduction to Distributed Applications, Spring Boot, Spring Cloud.	03
Unit-VII	Introduction to Hibernate framework: Basics of Hibernate framework, Hibernate configuration, Life cycle and applications.	03

Self-Study:

The self-study contents will be declared at the commencement of semester. Around 10% of the questions will be asked from self-study contents.

Su	ggested
	adings/
Re	ferences

- 1. Bryan Basham, Kathy Sierra, Bert Bates, Head first Servlets and JSPs, O'Rilley Media.
- 2. Jim Keogh, Complete Reference J2EE, Tata McGraw Hill
- 3. Core and Advanced Java, BlackBook, Dreamtech Press
- 4. Ivan Bayross, Sharanam Shah, Cynthia Bayross and Vaishali Shah, The Team X (SPD), Java Server Programming for professionals, The X Team/Shroff Publishers.
- 5. Kumar Santosh, Spring and Hibernate, Mcgraw Hill
- 6. Savaliya, Advanced Java, Dreamtech Press India Pvt. Ltd

Suggested List of	
Experiments:	

Sr. No. 1

2

Title

Hours

Create a basic swing application of calculator which incorporates frame and event handling

02

Exemplify Swing Concepts of layout designing using following applications:

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- a. Create a swing program that displays a window containing four buttons and a label. The first button says "Click here", and the other three buttons say "Not here". If one of the "Not here" buttons is clicked, the label displays the message "Wrong, try again". If the "click here" button is clicked, then the label displays "Good job. Do it again". Also, each time the "Click here" button is clicked, a new button is randomly chosen and given the text "Click here" and the other three buttons are given the text "Not here". The application quits when user clicks 10 times "Click here" button.
- b. Create a swing application for stopwatch. That contains one push button and one label. Push button is used to start and stop the stopwatch. The label displays the elapsed time.
- 3 Create a Swing Application which includes following necessary functionalities:

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- Menu Driven Home Page which allows to redirect to Insert Data Frame, Update Data Frame, View Data Frame and Delete Data Frame
- Use Appropriate Swing Components like textfields, buttons, table, list, dialog box and others with event handling

Use database for data storage

4	Create a java application that demonstrates the communication with JDBC using all different	04
	types of Statements like Simple, Prepared and	
	Callable Statement	
5	Create a web application using servlet that allows user to login with correct credentials, enter the details that gets stored in database, view the	04
	details, request user to login again if credentials are wrong.	
6	Create a Servlet application which uses Servlet Init, Servlet Config and Session Tracking	02
	mechanism for a Student Portal. The home page gets refreshed every 5 seconds and shows visitor count [JSP can be used].	
7	Design application that interacts with a JSP Page using Java Reusable Component – Java Beans for Student Information Management.	02
8	Design a Spring application of Employee Data Handling	02
9	Write a Annotation based Spring Application for Employee Data Management and use Interface based concept for multi-level hierarchy	02
10	Study and implement Hibernate and Generative AI for java code generation.	04

Suggested Case -NA-List: