### **NIRMA UNIVERSITY**

# **Institute of Technology**

# B. Tech. Computer Science and Engineering Semester- III

| Course Code  | 2CS301                         |
|--------------|--------------------------------|
| Course Title | Data Structures and Algorithms |

| L | T | P | C |
|---|---|---|---|
| 3 | 0 | 2 | 4 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to -

- 1. analyse various data structures and their applicability
- 2. comprehend and implement various techniques for searching and sorting
- 3. identify the appropriate data structure to design efficient algorithm for the given application

| Course Code | 2CS302                      |
|-------------|-----------------------------|
| Course Name | Object Oriented Programming |

| L | T | P | C |
|---|---|---|---|
| 2 | 0 | 4 | 4 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to –

- 1. interpret the basic principles of object oriented programming
- 2. develop computer programs to solve real world problems based on object-oriented principles
- 3. implement multi-threaded applications with basic input-output operations and exception handling

| Course Code  | 2CS303              |
|--------------|---------------------|
| Course Title | Digital Electronics |

| L | T | P | C |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

### **Course Learning Outcomes:**

- 1. describe the basic building blocks of various digital circuits
- 2. design combinational logic and sequential logic circuits using basic components
- 3. identify digital components in computer organization

| Course Code  | 2CS304                 |
|--------------|------------------------|
| Course Title | Digital Communications |

| L | T | P | C |
|---|---|---|---|
| 2 | 1 | 0 | 3 |

At the end of the course, students will be able to –

- 1. explain data/signal transmission over communication media
- 2. analyze various spread spectrum, multiplexing, and modulation techniques
- 3. apply concepts of data communication to solve various problems

| Course Code | 2CS305               |
|-------------|----------------------|
| Course Name | Discrete Mathematics |

| L | T | P | C |
|---|---|---|---|
| 2 | 1 | 0 | 3 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to

- 1. interpret the preliminaries of discrete mathematics
- 2. comprehend role of discrete mathematics in theoretical computer science
- 3. recognize the importance of formal approach for solving computing problems

| Course Code | 2HS342                  |
|-------------|-------------------------|
| Course Name | Principles of Economics |

| L | T | P | C |
|---|---|---|---|
| 2 | 0 | 0 | 2 |

### **Course Learning Outcomes:**

- 1. interpret the various basic economic principles
- 2. relate the economic fundamentals with engineering practices
- 3. infer the macro-economic concepts of engineering projects

### **NIRMA UNIVERSITY**

# **Institute of Technology**

## B. Tech Computer Science and Engineering Semester IV

| Course Code  | 2CS401                |
|--------------|-----------------------|
| Course Title | Computer Architecture |

| L | T | P | С |
|---|---|---|---|
| 3 | 1 | 0 | 4 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to –

- 1. outline and describe the basics of various architectural units of the Computer System
- 2. apply the knowledge of combinational and sequential logical circuits to mimic a simple computer architecture
- 3. design various architectural units of a basic computer system

| Course Code  | 2CS402                      |
|--------------|-----------------------------|
| Course Title | Database Management Systems |

| L | T | P | C |
|---|---|---|---|
| 3 | 0 | 2 | 4 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to -

- 1. relate various aspects of the relational database like models, functional dependencies and normalization
- 2. evaluate various storage and retrieval methods to correlate with relational model through appropriate indexing
- 3. interpret transaction processing, concurrency and recovery protocols for effective database management.

| Course Code  | 2CS403            |
|--------------|-------------------|
| Course Title | Operating Systems |

| L | T | P | С |
|---|---|---|---|
| 3 | 0 | 2 | 4 |

### **Course Learning Outcomes:**

- 1. illustrate basic components of operating systems
- 2. comprehend the mechanism of operating Systems to handle processes, memory and file management
- 3. demonstrate competence in recognizing and using operating system features

| Course Code | 2CS404                               |
|-------------|--------------------------------------|
| Course Name | Programming for Scientific Computing |

| L | T | P | C |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

At the end of the course, students will be able to –

- 1. write computational programs at a high level of abstraction
- 2. use standard programming constructs like repetition, selection, functions, composition, modules, aggregated data
- 3. implement and evaluate the results of scientific computing problems, using established program libraries

| Course Code  | 2CS405           |
|--------------|------------------|
| Course Title | Web Technologies |

| L | T | P | С |
|---|---|---|---|
| 0 | 0 | 4 | 2 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to –

- 1. explain tagging techniques for web development
- 2. apply the concepts of web technology in designing static and dynamic web pages
- 3. design interactive web pages incorporating validation techniques

| Course Code  | 2MA402                     |
|--------------|----------------------------|
| Course Title | Probability and Statistics |

| L | T | P | С |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to –

- 1. relate the concepts of probability and statistics and their need in engineering
- 2. apply concepts and methods of probability and statistics in simulation and modeling of various computer science problems
- 3. perform probabilistic and statistical analysis of data related to computer science research and projects

| Course Code  | 2HS341                   |
|--------------|--------------------------|
| Course Title | Principles of Management |

| L | T | P | C |
|---|---|---|---|
| 2 | 0 | 0 | 2 |

### **Course Learning Outcomes:**

- 1. interpret the various theories and processes of management
- 2. relate with various functional areas of management
- 3. appreciate the role and need of managers in different organisations

### **NIRMA UNIVERSITY**

# **Institute of Technology**

# B. Tech. Computer Science and Engineering Semester – V

| Course Code  | 2CS501           |
|--------------|------------------|
| Course Title | Machine Learning |

| L | T | P | C |
|---|---|---|---|
| 3 | 0 | 2 | 4 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to –

- 1. comprehend statistical methods as basis of machine learning domain
- 2. apply variety of learning algorithms for appropriate applications
- 3. implement machine learning techniques to solve problems in applicable domains
- 4. evaluate and compare algorithms based on different metrics and parameters.

| Course Code  | 2CS502            |
|--------------|-------------------|
| Course Title | Computer Networks |

| L | T | P | C |
|---|---|---|---|
| 3 | 0 | 2 | 4 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to -

- 1. comprehend the functionality of different layers of computer network architectures
- 2. analyze protocols related to various network architecture layers
- 3. design computer network configurations
- 4. simulate various protocols for different types of networks.

| Course Code  | 2CS503                            |
|--------------|-----------------------------------|
| Course Title | Design and Analysis of Algorithms |

| L | T | P | C |
|---|---|---|---|
| 2 | 1 | 2 | 4 |

### **Course Learning Outcomes:**

- 1. comprehend notion of algorithmic complexity and logic of fundamental algorithms
- 2. apply fundamental algorithms in real life problem solving
- 3. identify and evaluate suitable data structures to solve a problem effectively and efficiently.

| Course Code  | 2CS504               |
|--------------|----------------------|
| Course Title | Software Engineering |

| L | T | P | C |
|---|---|---|---|
| 3 | 0 | 2 | 4 |

- 1. explain various phases of software development lifecycle
- 2. analyse and document the requirement specifications for a software project
- 3. develop the process model using standard tools and methodologies
- 4. implement a quality software project through effective team-building, planning, scheduling and risk assessment.

# **Nirma University**

# Institute of Technology B.Tech. in Computer Science and Engineering Semester- VI

| Course Code  | 2CS601                |
|--------------|-----------------------|
| Course Title | Theory of Computation |

| L | T | P | C |
|---|---|---|---|
| 3 | 1 | 0 | 4 |

### **Course Learning Outcomes:**

At the end of this course, student will be able to:

- 1. understand formal language theory and its application to computer science
- 2. apply mathematical preliminaries to develop the basic components of language design
- 3. design simple computational machines using the concepts of language theory
- 4. correlate computability with formal computational machines.

# Semester- VI Department Elective-I

| Course Code  | 2CSDE51               |
|--------------|-----------------------|
| Course Title | Mobile Communications |

| L | T | P | C |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

### **Course Learning Outcomes:**

- 1. comprehend the key concepts and techniques of wireless and mobile communication
- 2. explain the architecture and develop applications of current and next generation wireless networks
- 3. apply concepts of wireless networks to design of ad hoc networks and sensor networks.

| Course Code  | 2CSDE52                 |
|--------------|-------------------------|
| Course Title | Optimization Techniques |

| L | T | P | С |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

At the end of the course, students will be able to –

- 1. relate key concepts and applications of various optimization techniques
- 2. identify the appropriate optimization technique for the given problem
- 3. formulate appropriate objective functions and constraints to solve real life optimization problems.

| Course Code  | 2CSDE53                       |
|--------------|-------------------------------|
| Course Title | Information Retrieval Systems |

| L | T | P | C |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to –

- 1. correlate the concepts and various components of Information Retrieval (IR) systems
- 2. identify design and evaluation parameters for information retrieval systems
- 3. apply theoretical foundations for development of IR systems

| Course Code  | 2CSDE54                          |
|--------------|----------------------------------|
| Course Title | Information and Network Security |

| L | T | P | С |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

### **Course Learning Outcomes:**

- 1. illustrate principles and problems of cryptosystems for encryption, digital signing and authentication
- 2. apply methods to create core cryptographic algorithms
- 3. evaluate techniques to protect as well as attack a network.

| Course Code  | 2CSDE55                    |
|--------------|----------------------------|
| Course Title | Agile Software Development |

| L | T | P | C |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

At the end of the course, students will be able to –

- 1. appraise the business value of adopting Agile approaches and development practices
- 2. apply design principles, refactoring version control and continuous integration to achieve Agility
- 3. implement testing activities within an Agile project using various testing strategies.

| Course Code  | 2CSDE56      |
|--------------|--------------|
| Course Title | Graph Theory |

| L | T | P | C |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to –

- 1. explain the concept of formal graph-theoretic definitions and notations
- 2. apply basic theoretical concepts in solving real-life problems and address optimization issues
- 3. analyse real-life problems to match with applications in computer science

| Course Code  | 2CSDE57          |
|--------------|------------------|
| Course Title | Embedded Systems |

| L | T | P | C |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

### **Course Learning Outcomes:**

- 1. comprehend the general structure of embedded systems, their design requirements and applications
- 2. analyze and evaluate real-time scheduling strategies as per the application specific needs
- 3. apply suitable communication protocols for designing embedded systems.

| Course Code  | 2CSDE58                    |
|--------------|----------------------------|
| Course Title | High Performance Computing |

| L | T | P | C |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

At the end of the course, students will be able to –

- 1. analyse the functionality of Modern Processor.
- 2. comprehend and implement various optimization techniques for serial code.
- 3. design the concept of parallel computing paradigm.

| Course Code  | 2CSDE59           |
|--------------|-------------------|
| Course Title | Complexity Theory |

| L | T | P | C |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to –

- 1. comprehend fundamental complexity classes with their complement classes
- 2. infer algorithmic relationship amongst various classes of problems through reductions and complexity analysis
- 3. analyse complexity of algorithms for intractable problems.

# Semester-VI Department Elective-II

| Course Code  | 2CSDE60       |
|--------------|---------------|
| Course Title | Advanced Java |

| L | T | P | C |
|---|---|---|---|
| 3 | 0 | 2 | 4 |

### **Course Learning Outcomes:**

- 1. describe and interpret the basics of Java technologies.
- 2. apply the concepts of Java technologies to design console based, GUI based and web based applications
- 3. develop applications using various Java frameworks
- 4. create, debug and run multi-tier and enterprise-level Java applications.

| Course Code  | 2CSDE61       |
|--------------|---------------|
| Course Title | Deep Learning |

| L | T | P | C |
|---|---|---|---|
| 3 | 0 | 2 | 4 |

At the end of the course, students will be able to-

- 1. appraise the need of deep learning approaches over machine learning
- 2. identify the deep learning algorithms which are appropriate for different types of learning tasks in various domains
- 3. implement deep learning algorithms and solve real-world problems
- 4. analyze and evaluate various deep learning models.

| Course Code  | 2CSDE62                     |
|--------------|-----------------------------|
| Course Title | Intrusion Detection Systems |

| L | T | P | C |
|---|---|---|---|
| 3 | 0 | 2 | 4 |

### **Course Learning Outcomes:**

After successful completion of the course, student will be able to -

- 1. describe the practical aspects of intrusion detection systems
- 2. apply machine learning techniques to optimize performance of intrusion detection system
- 3. correlate user profile, attacks, reactions and responses in network systems
- 4. implement formal Or-BAC technique for dynamic policy adaptation.

| Course Code  | 2CSDE63                            |
|--------------|------------------------------------|
| Course Title | System and Database Administration |

| L | T | P | C |
|---|---|---|---|
| 3 | 0 | 2 | 4 |

### **Course Learning Outcomes:**

- 1. analyze and appraise basic configurational aspects of computer systems
- 2. review the configuration and administration of database systems
- 3. adapt database components based on system requirements to achieve better performance
- 4. develop strategies of regular backup to ensure reliability

| Course Code  | 2CSDE64                       |
|--------------|-------------------------------|
| Course Title | Information Theory and Coding |

| L | T | P | C |
|---|---|---|---|
| 3 | 0 | 2 | 4 |

At the end of the course, students will be able to -

- 1. interpret and summarize the role of information theory and linear algebra in source coding and channel coding
- 2. make use of various error control encoding and decoding techniques
- 3. implement various error control techniques
- 4. analyze the performance of error control codes.

| Course Code  | 2CSDE65            |
|--------------|--------------------|
| Course Title | System Programming |

| L | T | P | C |
|---|---|---|---|
| 3 | 0 | 2 | 4 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to –

- 1. explain the concepts and principles of system programming and understand the roles and scope of a system programmer
- 2. interpret both theoretical and practical aspects of system programming, and understand techniques for designing and implementing system-level programs
- 3. apply knowledge of different phases and steps to mimic a simple language translator
- 4. analyze the working of various system software like assembler, loader, linker, editor and device driver.

| Course Code  | 2CSDE66            |
|--------------|--------------------|
| Course Title | Internet of Things |

| L | T | P | C |
|---|---|---|---|
| 3 | 0 | 2 | 4 |

### **Course Learning Outcomes:**

- 1. comprehend the architectural components and platforms of IoT ecosystem
- 2. apply appropriate access technology and protocols as per the application requirement
- 3. appreciate the role of big data, cloud computing and data analytics in a typical IoT system
- 4. design applications with suitable lightweight data processing and communication methodologies

| Course Code  | 2CSDE67         |
|--------------|-----------------|
| Course Title | Cloud Computing |

| L | T | P | C |
|---|---|---|---|
| 3 | 0 | 2 | 4 |

At the end of the course, students will be able to -

- 1. explain core concepts of cloud computing, its services and models
- 2. discuss systems, hardware and application virtualization and outline their role in enabling cloud services
- 3. explore the issues related to cloud computing and its application
- 4. apply fundamental concepts in cloud infrastructures to build and deploy cloud applications.

| Course Code  | 2CSDE68             |
|--------------|---------------------|
| Course Title | Parallel Algorithms |

| L | T | P | C |
|---|---|---|---|
| 3 | 0 | 2 | 4 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to –

- 1. appraise various parallel algorithmic strategies and their comparison with traditional algorithmic strategies
- 2. simulate different parallel algorithms, techniques and architectures
- 3. analyze complexity of various parallel algorithms
- 4. improve the parallel algorithms through debugging and performance tuning.

# Semester-VI Department Elective-III

| Course Code  | 2CSDE69         |
|--------------|-----------------|
| Course Title | LAMP Technology |

| L | T | P | C |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

### **Course Learning Outcomes:**

- 1. describe and interpret the basics of open source and LAMP technologies
- 2. manage web server for different application scenarios
- 3. design and develop applications using open source technologies.

| Course Code  | 2CSDE70                     |
|--------------|-----------------------------|
| Course Title | Natural Language Processing |

| L | T | P | C |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

At the end of the course, students will be able to –

- 1. discuss about major NLP issues and solutions
- 2. illustrate computational methods to understand language phenomena of word sense
- 3. design and develop applications with natural language capabilities.

| Course Code  | 2CSDE71     |
|--------------|-------------|
| Course Title | Data Mining |

| L | T | P | C |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to –

- 1. interpret data types and infer various data pre-processing techniques for the mining process
- 2. apply basic principles and algorithms used in practical data mining
- 3. choose and evaluate data mining algorithms for various real life problems.

| Course Code  | 2CSDE72                     |
|--------------|-----------------------------|
| Course Title | Secure Software Engineering |

| L | T | P | С |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

### **Course Learning Outcomes:**

- 1. identify software process vulnerabilities for an organization and interrelate security and software development process
- 2. design and develop a quality software project through effective team-building, planning, scheduling
- 3. implement security testing, verification and assessment of a software application.

| Course Code  | 2CSDE73                             |
|--------------|-------------------------------------|
| Course Title | Stochastic Processes and Simulation |

| L | T | P | C |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

At the end of the course, students will be able to –

- 1. define basic concepts in the theory of stochastic processes
- 2. solve simple problems on stochastic processes
- 3. implement simple stochastic simulation using computer programs.

| Course Code  | 2CSDE74                     |
|--------------|-----------------------------|
| Course Title | Design of Operating Systems |

| L | T | P | C |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to -

- 1. describe the various components of Operating Systems.
- 2. analyze the different services provided by UNIX Operating System.
- 3. design and implement various system calls and concurrent processes requiring synchronization.

| Course Code  | 2CSDE75                  |
|--------------|--------------------------|
| Course Title | Advanced Data Structures |

| L | T | P | C |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

### **Course Learning Outcomes:**

- 1. describe the importance of various data structures from application perspective
- 2. apply the knowledge of data structures for real time applications
- 3. solve the algorithmic problems optimally.

# **Nirma University**

# Institute of Technology B.Tech. in Computer Science and Engineering Semester- VII

| <b>Course Code:</b> | 2CS701                |
|---------------------|-----------------------|
| Course Title:       | Compiler Construction |

| L | T | P | С |
|---|---|---|---|
| 3 | 0 | 2 | 4 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to –

- 1. summarize the functionalities of various phases of compiler
- 2. apply language theory concepts to various phases of compiler design
- 3. identify appropriate optimization technique for compilation process
- 4. develop a miniature compiler using appropriate compiler design tool

| <b>Course Code:</b> | 2CS702             |
|---------------------|--------------------|
| Course Title:       | Big Data Analytics |

| L | T | P | С |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

## **Course Learning Outcomes (CLO):**

At the end of the course, students will be able to -

- 1. outline the significance and challenges of big data
- 2. model big data using different tools and frameworks
- 3. apply big data techniques for useful business analytic applications
- 4. design algorithms for mining the data from large volumes

# **Department Elective-IV**

| <b>Course Code:</b>  | 2CSDE76                  |
|----------------------|--------------------------|
| <b>Course Title:</b> | Mobile Operating Systems |

| L | T | P | С |
|---|---|---|---|
| 3 | 0 | 2 | 4 |

### **Course Learning Outcomes:**

- 1. compare the similarities, differences and benefits of the current mobile operating systems
- 2. explain the functionalities of remote operations and security essential of mobile devices
- 3. analyze the latest trends in building Mobile OS
- 4. demonstrate the native applications required to build using mobile OS

| Course Code:  | 2CSDE77                                   |
|---------------|---|
| Course Title: | Microservice Architecture and Programming |

| L | T | P | С |
|---|---|---|---|
| 3 | 0 | 2 | 4 |

At the end of the course, students will be able to –

- 1. recognize the key advantages and complexities present in microservice architectures
- 2. apply appropriate architectural approach for the design of microservices
- 3. implement microservice applications effectively with the suitable techniques and technologies
- 4. test the deployment of microservice applications on cloud platforms

| <b>Course Code:</b> | 2CSDE78                               |
|---------------------|---------------------------------------|
| Course Title:       | Digital Image Processing and Analysis |

| L | T | P | С |
|---|---|---|---|
| 3 | 0 | 2 | 4 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to –

- 1. illustrate basic image acquisition mechanisms and image formats
- 2. identify various applications of digital image processing techniques
- 3. apply mathematical principles and signal processing concepts in digital image enhancement and restoration
- 4. develop various image representation stages for digital image processing applications

| <b>Course Code:</b> | 2CSDE79                       |
|---------------------|-------------------------------|
| Course Title:       | Cloud Security and Frameworks |

| Ι | _ | T | P | С |
|---|---|---|---|---|
| 3 | 3 | 0 | 2 | 4 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to –

- 1. classify cloud architectural aspects
- 2. recognize the trusted platform for cloud computing.
- 3. identify the security risks associated with the cloud platforms
- 4. inspect the cloud computing security design patterns

| Course Code:  | 2CSDE80                                |
|---------------|--|
| Course Title: | Software Testing and Quality Assurance |

| L | T | P | С |
|---|---|---|---|
| 3 | 0 | 2 | 4 |

### **Course Learning Outcomes:**

- 1. interpret different types of testing techniques in depth
- 2. apply modern software testing strategies in relation to software development
- 3. design project test plans, test cases, test data to conduct test operations
- 4. develop practical skills related to software quality assurance

| Course Code:  | 2CSDE81          |
|---------------|------------------|
| Course Title: | Complex Networks |

| L | T | P | С |
|---|---|---|---|
| 3 | 0 | 2 | 4 |

At the end of the course, students will be able to –

- 1. illustrate various types of complex networks
- 2. analyze real world networks empirically
- 3. apply the fundamentals of graph theory and statistical methods to large scale networks
- 4. design networks for real world applications

| <b>Course Code:</b> | 2CSDE82                     |
|---------------------|-----------------------------|
| Course Title:       | Real Time Operating Systems |

| L | T | P | С |
|---|---|---|---|
| 3 | 0 | 2 | 4 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to –

- 1. summarize the characteristics of a real-time system
- 2. apply scheduling concepts to real time applications
- 3. examine the causes of fault occurrence in real time operating systems
- 4. evaluate intricacies of real time databases

| <b>Course Code:</b>  | 2CSDE83         |
|----------------------|-----------------|
| <b>Course Title:</b> | Modern Networks |

| L | T | P | С |
|---|---|---|---|
| 3 | 0 | 2 | 4 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to –

- 1. interpret the modern networking concepts and trends
- 2. demonstrate basic skills for cellular networks design
- 3. apply the modern networking fundamentals on real-time network analysis
- 4. design various types of networks using appropriate tools

| Course Code:  | 2CSDE84                  |
|---------------|--------------------------|
| Course Title: | Probabilistic Algorithms |

| L | T | P | С |
|---|---|---|---|
| 3 | 0 | 2 | 4 |

### **Course Learning Outcomes (CLO):**

- 1. illustrate the importance of probabilistic algorithms with computational models and related complexity classes
- 2. select appropriate data structures to increase efficiency and effectiveness of a randomized algorithm
- 3. evaluate complexity of a probabilistic algorithm formally
- 4. apply various tools and techniques to design probabilistic algorithms for given applications

| Course Code:  | 2CSDE85                 |
|---------------|-------------------------|
| Course Title: | Artificial Intelligence |

| I | L | T | P | С |
|---|---|---|---|---|
|   | 3 | 0 | 2 | 4 |

At the end of the course, students will be able to –

- 1. explain the significance of Artificial Intelligence and knowledge representation,
- 2. demonstrate the design concepts of control and search strategies in AI Applications,
- 3. compare different search strategies for a given scenario
- 4. design applications using Artificial Intelligence.

## **Department Elective-V**

| Course Code:  | 2CSDE86                            |
|---------------|------------------------------------|
| Course Title: | Application Development Frameworks |

| L | T | P | С |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to –

- 1. interpret basic concepts of application development frameworks
- 2. explain message framework in Django
- 3. develop programs to solve real world problems based on concepts of Django
- 4. design applications using cross platform development concepts

| Course Code:  | 2CSDE87                                      |
|---------------|--|
| Course Title: | Ethical Hacking and Vulnerability Assessment |

| L | T | P | С |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to –

- 1. summarize the core concepts related to malware, hardware and software vulnerabilities and their causes
- 2. choose state-of-the-art tools to exploit the vulnerabilities related to computer system and networks
- 3. experiment with various tools to exploit web applications
- 4. solve the security issues in web applications

| <b>Course Code:</b>  | 2CSDE88                              |
|----------------------|--------------------------------------|
| <b>Course Title:</b> | Simulation and Mathematical Modeling |

| L | T | P | С |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

### **Course Learning Outcomes:**

- 1. illustrate the need of simulation and mathematical modeling in Computer Science
- 2. demonstrate system activities through simulation
- 3. apply mathematical modelling to different real life applications
- 4. analyze behaviour of the system under various circumstances

| Course Code:  | 2CSDE89  |
|---------------|----------|
| Course Title: | Robotics |

| L | T | P | С |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

At the end of the course, students will be able to –

- 1. interpret mathematical concepts to model robot manipulators and mobile robots
- 2. infer trade-off between different sensors, actuators and their processing algorithms
- 3. relate the computational challenges inherent in fundamental mobile robotic tasks
- 4. design appropriate algorithms for specific robotic applications

| <b>Course Code:</b> | 2CSDE90                                |
|---------------------|--|
| Course Title:       | Formal Methods in Software Engineering |

| ] | L | T | P | С |
|---|---|---|---|---|
|   | 2 | 0 | 2 | 3 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to –

- 1. explain the significance of formal methods in Software Engineering
- 2. infer formal specification languages based on propositional logic, predicate logic, relational calculus, and finite state machines
- 3. apply analysis techniques for formal specification languages with help of supporting tools
- 4. design formal specifications for software systems

| Course Code:  | 2CSDE91                  |
|---------------|--------------------------|
| Course Title: | Contemporary Programming |

| L | T | P | С |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to –

- 1. interpret basic concepts of rust programming language
- 2. explain the concepts of programming with reference to error handling, message passing and concurrency control
- 3. develop dynamic programs to solve real-time problems
- 4. design communication module to create robust programs

| <b>Course Code:</b>  | 2CSDE92                 |
|----------------------|-------------------------|
| <b>Course Title:</b> | Human Machine Interface |

| $\mathbf{L}$ | T | P | C |
|--------------|---|---|---|
| 2            | 0 | 2 | 3 |

### **Course Learning Outcomes:**

- 1. explain requirements and components of Human Machine Interface (HMI) systems
- 2. evaluate user interfaces to detect usability problems in HMI applications
- 3. apply an appropriate interaction style for a given need
- 4. design a user interface using analytical methods such as cognitive walkthrough and to build multimodal GUI

| Course Code:  | 2CSDE93               |
|---------------|-----------------------|
| Course Title: | Blockchain Technology |

| L | T | P | С |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

At the end of the course, students will be able to –

- 1. summarize the concept of Blockchain technology
- 2. develop the structure of a Blockchain network
- 3. evaluate security issues relating to Blockchain and cryptocurrency
- 4. design the applications based on Blockchain technology

| Course Code:  | 2CSDE94                  |
|---------------|--------------------------|
| Course Title: | Approximation Algorithms |

| L | T | P | C |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to –

- 1. explain importance of approximation algorithms with various approximation schemes
- 2. choose appropriate approximation scheme for combinatorial algorithms
- 3. develop Linear Programming based approximation algorithms for various graph problems
- 4. estimate hardness of approximation algorithms for classical NP-hard problems

| <b>Course Code:</b> | 2CSDE95           |
|---------------------|-------------------|
| Course Title:       | Computer Graphics |

| L | T | P | С |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

### **Course Learning Outcomes (CLO):**

At the end of the course, students will be able to –

- 1. explain various aspects of computer graphics and computer visualization
- 2. infer the working of basic drawing and rendering algorithms in 2D and 3D
- 3. explain various 2D and 3D transformations
- 4. design components in 2D and 3D

| <b>Course Code:</b> | 2CSDE96                          |
|---------------------|----------------------------------|
| Course Title:       | Interfacing with Microprocessors |

| L | T | P | С |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

### **Course Learning Outcomes (CLO):**

- 1. illustrate basic architecture of microprocessors
- 2. utilize microcontrollers for interfacing of industrial applications
- 3. develop logic for programs in assembly language
- 4. design microprocessor-based systems for interfacing peripherals

| Course Code:  | 2CS703        |
|---------------|---------------|
| Course Title: | Minor Project |

| L | T | P | С |
|---|---|---|---|
| 0 | 0 | 4 | 2 |

At the end of the course, students will be able to –

- 1. make use of acquired knowledge for the problem identification and definition,
- 2. analyze the technical aspects of the project with a comprehensive and systematic approach,
- 3. propose and select the appropriate solution,
- 4. appraise the importance of an individual / team for effective execution,
- 5. compile and conclude the project with effective communication amongst peers, mentors and society.

| <b>Course Code:</b> | 2CS704            |
|---------------------|-------------------|
| Course Title:       | Summer Internship |

| L | T | P | С |
|---|---|---|---|
| 0 | 0 | 0 | 1 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to –

- 1. perceive a better understanding of the engineering workplace,
- 2. adapt competencies necessary for professional career,
- 3. value interpersonal and human relationship skills,
- 4. build the foundation for industrial internship / major project.

### **Semester-VIII**

| Course Code:  | 2CS801                     |
|---------------|----------------------------|
| Course Title: | Major Project / Internship |

| L | T | P | С  |
|---|---|---|----|
| 0 | 0 | 0 | 11 |

### **Major Project**

### **Course Learning Outcomes:**

After successful completion of the course, student will be able to –

- 1. make use of acquired knowledge for the problem identification and definition related to industry / research / societal need,
- 2. analyse the technical aspects of the project with a comprehensive and systematic approach,
- 3. select the appropriate modern tool(s) and technique(s) for problem solving,
- 4. propose and select the appropriate and cost effective solution,
- 5. appraise the importance of an individual / team for effective execution,
- 6. value the health, environment, safety and ethical practices during the project,
- 7. perceive the possibility of scalability and scope of intellectual property rights,
- 8. compile and conclude the project with effective communication amongst peers, mentors and society,
- 9. develop life-long learning skills for productive career.

### **Internship**

### **Course Learning Outcomes:**

After successful completion of the course, student will be able to –

- 1. support the theoretical learning with practice and integrate knowledge for engineering applications,
- 2. adapt to real time industry exposure and experience,
- 3. develop work habits, interpersonal skills and attitudes necessary for professional success,
- 4. evaluate the interests and abilities in the field of study,
- 5. appraise the importance of an individual and multidisciplinary team for effective execution,
- 6. build the career alternatives prior to graduation,
- 7. value the health, environment, safety and ethical practices during the internship,
- 8. compile and conclude the learning during internship with effective communication amongst peers, mentors and society,
- 9. develop lifelong learning skills for productive career / entrepreneurship.

### **NIRMA UNIVERSITY**

# **Institute of Technology**

# B. Tech. Computer Science and Engineering Open Elective

| Course Code  | 2CSOE51                 |   |   |   |   |
|--------------|-------------------------|---|---|---|---|
| Course Title | <b>Machine Learning</b> |   |   |   |   |
|              |                         | L | T | P | C |
|              |                         | 2 | 0 | 2 | 3 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to –

- 1. comprehend statistical methods as basis of machine learning domain
- 2. learn variety of learning algorithms for appropriate applications
- 3. identify various machine learning techniques to solve problems in applicable domains

| Course Code  | 2CSOE52                |   |   |   |   |
|--------------|------------------------|---|---|---|---|
| Course Title | <b>Data Structures</b> |   |   |   |   |
|              |                        | L | T | P | C |
|              |                        | 2 | 0 | 2 | 3 |

### **Course Learning Outcomes:**

At the end of the course, students will be able to –

- 1. illustrate various data structures for efficient data storage and retrieval
- 2. correlate various data structure in algorithm design
- 3. analyse various searching, sorting, and indexing algorithms.

| Course Code  | 2CSOE53                  |   |   |   |   |
|--------------|--------------------------|---|---|---|---|
| Course Title | <b>Operating Systems</b> |   |   |   |   |
|              |                          | L | T | P | C |
|              |                          | 2 | 0 | 2 | 3 |

## **Course Learning Outcomes:**

At the end of the course, students will be able to -

- 1. describe the various components of Operating Systems
- 2. analyze the different services provided by UNIX Operating System
- 3. design and implement concurrent processes requiring synchronization.

| Course Code  | 2CSOE54                     |   |   |   |   |
|--------------|-----------------------------|---|---|---|---|
| Course Title | Database Management Systems |   |   |   |   |
|              |                             | L | T | P | C |

### **Course Learning Outcomes:**

- 1. relate various aspects of relational databases like models, functional dependencies, and normalization
- 2. evaluate various storage and retrieval methods to correlate with relational model through appropriate indexing
- 3. design database queries using SWL, PL/SQL, and NoSQL

| Course Code  | 2CSOE01       |
|--------------|---------------|
| Course Title | IoT Analytics |

| L | T | P | C |
|---|---|---|---|
| 3 | 0 | 0 | 3 |

At the end of the course, students will be able to -

- 1. comprehend the architectural components and platforms of IoT ecosystem
- 2. apply appropriate access technology and protocols as per the application requirement
- 3. appreciate the role of big data, cloud computing and data analytics in a typical IoT system
- 4. design applications with suitable lightweight data processing and communication methodologies.

| Course Code         | 2CSOE02         |
|---------------------|-----------------|
| <b>Course Title</b> | Cloud Computing |

| L | T | P | C |
|---|---|---|---|
| 3 | 0 | 0 | 3 |

## **Course Learning Outcomes:**

At the end of the course, students will be able to -

- 1. understand the hardware, software concepts and architecture of cloud computing
- 2. contrast the key technical and commercial issues concerning cloud computing versus traditional software models
- 3. realize the importance of virtualization technology in support of cloud computing
- 4. explore the issues related to cloud computing.

| Course Code  | 2CSOE03        |
|--------------|----------------|
| Course Title | Data Analytics |

| L | T | P | C |
|---|---|---|---|
| 3 | 0 | 0 | 3 |

### **Course Learning Outcomes:**

- 1. interpret the statistical parameters and its tendencies
- 2. compare different data distributions, descriptions and their applications
- 3. use statistical parameters for inferences and support it with valid arguments and values
- 4. apply statistical inferences for various real life problems.

| Course Code  | 2CSOE76                     |
|--------------|-----------------------------|
| Course Title | Object Oriented Programming |

| L | T | P | C |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

At the end of the course, students will be able to –

- 1. interpret the basic principles of object oriented programming.
- 2. design and develop computer programs to solve real world problems based on object-oriented principles.
- 3. implement multi-threaded applications and exception handling.

| Course Code  | 2CSOE77        |
|--------------|----------------|
| Course Title | Web Technology |

| L | T | P | C |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

### **Course Learning Outcomes:**

After successful completion of this course, student will be able to:

- 1. understand the architecture of the internet and web technology
- 2. design an efficient web application
- 3. use programming language to develop a web application.

| Course Code  | 2CSOE78                       |  |  |  |
|--------------|-------------------------------|--|--|--|
| Course Title | <b>Scientific Programming</b> |  |  |  |

| L | T | P | C |
|---|---|---|---|
| 2 | 0 | 2 | 3 |

### **Course Learning Outcomes:**

- 1. write computational programs at a high level of abstraction
- 2. use standard programming constructs like repetition, selection, functions, composition, modules, aggregated data
- 3. implement and evaluate the results of scientific computing problems, using established program libraries.

| Course Code  | 2CSOE79                               |   |   |   |   |
|--------------|---------------------------------------|---|---|---|---|
| Course Title | <b>Mobile Application Development</b> |   |   |   |   |
|              |                                       | L | T | P | C |
|              |                                       | 2 | 0 | 2 | 3 |

At the end of the course, students will be able to –

- 1. explain the basic principles and constructs of object-oriented programming
- 2. design, develop, execute, debug and validate programs in object oriented programming environment
- 3. apply various tools and technologies to conceptualize and develop variety of mobile applications

| Course Code  | 2CSOE80        |   |   |   |   |
|--------------|----------------|---|---|---|---|
| Course Title | Cyber Security |   |   |   |   |
|              |                | L | T | P | C |
|              |                | 2 | 0 | 2 | 3 |

### **Course Learning Outcomes:**

- 1. illustrate core concepts related to hardware and software vulnerabilities
- 2. demonstrate various attacks using appropriate tools
- 3. evaluate vulnerabilities in the network and computer system